

# المناهج الدراسية لفرع البرامجيات

First Year -	- First Semester				
Code	Title	Hours / Week			
	Title	Lect.	Lab.	Disc.	Units
CSC01	Structured Programming I	3	2	1	4
CSC03	Mathematics I	2	-	1	2
CSC05	Discrete Structure I	2	-	-	2
CSC07	Computer Organization	2	-	1	2
CSC09	Introduction to Statistics	2	-	1	2
CSC51	English Language I	2	-	-	2
CSS01	Fundamental of Programming Techniques	2	-	-	2
	Totals	15	2	4	16

First Year – Second Semester						
Code	Title		Hours / Week			
Couc	Title	Lect.	Lab.	Disc.	Units	
CSC02	Structured Programming II	3	2	1	4	
CSC04	Mathematics II	2	-	1	2	
CSC06	Discrete Structure II	2	-	-	2	
CSC08	Logic Design	2	2	1	3	
CSC10	Probability Theory	2	-	1	2	
CSS02	Software Development Fundamentals	2	-	-	2	
CSC45	Software Engineering I	2	2	-	3	
	Total		4	6	17	

Total No. of Unit for Second Course: (17)Units

Total No. of Unit for Year: (32) Units

Total No. of Unit for Specialist Courses: (6) Units

			لاول	لى – القصل ا	المرحلة الاو	
رمز الدرس	عنوان الدرس		عدد الساعات في الاسبوع			
<i>5-5-75-5</i>	<i>0-0-7</i> 0 0 9 -	النظري	العملي	المناقشة	الوحدات	
CSC01	برمجة مهيكلة 1	3	2	1	4	
CSC03	رياضيات 1	2	_	1	2	
CSC05	هياكل متقطعة 1	2	_	-	2	
CSC07	تركيب حاسوب	2	_	1	2	
CSC09	مقدمة الى الاحصاء	2	_	1	2	
CSS01	اساسيات تقنيات البرمجة	2	-	-	2	
CSC51	لغة انكليزية 1	2	-	-	1	

			لثاني	لى _ القصل ا	المرحلة الاو	
رمز الدرس	عنوان الدرس		عدد الساعات في الاسبوع			
0-5-7-5	<i>33–</i> , 3 <i>3</i> –	النظري	العملي	المناقشة	الوحدات	
CSC02	برمجة مهيكلة 2	3	2	1	4	
CSC04	رياضيات 2	2	-	1	2	
CSC06	هياكل متقطعة 2	2	-	-	2	
CSC08	تصميم منطقي	2	2	1	3	
CSC10	نظرية احتمالات	2	-	1	2	
CSS02	اساسيات تطور البرمجيات	2	-	-	2	
CSC45	هندسة البرمجيات 1	2	2	-	3	
		15	4	6	17	

Total No. of Unit for Second Course: (17)Units

Total No. of Unit for Year: (32) Units

Total No. of Unit for Specialist Courses: (6) Units

Code	Title		Hours	/ Week	
Lab.	Disc.	Lect.	Lab.	Disc.	Units
CSC11	Object Oriented Programming 1	2	2	1	3
CSC13	Data Structures	2	2	1	3
CSC15	Mathematics 3	2	-	1	2
CSC17	Database Foundation	2	2	1	3
CSC19	Human Rights	1	-	-	1
CSC52	English Language 2	2	-	-	1
CSC46	Software Engineering 2	2	2	1	3
	Totals				

Second Year – Second Semester							
Code	Title	Hours / Week					
Lab.	Disc.	Lect.	Lab.	Disc.	Units		
CSC12	Object oriented programming2	2	2	1	3		
CSC14	Sorting and Searching Algorithms	2	2	1	3		
CSC16	Numerical Analysis	2	2	1	2		
CSC18	DataBase Design	2	2	1	3		
CSC20	Democracy	2	-	-	1		
CSS03	Analysis and Design of Algorithms	2	2	-	3		
CSS04	Computational Complexity	1			1		
	Totals (1.61)						

Total No. of Unit for Second Course: (16)Units

Total No. of Unit for Year: (32) Units

Total No. of Unit for Specialist Courses: (7)Units

			لاول	ية _ الفصل ا	المرحلة الثاة	
رمز الدرس	عنوان الدرس		عدد الساعات في الاسبوع			
<i>5-5-7-5</i>	<i>5-</i> , -, -, -, -, -, -, -, -, -, -, -, -, -,	النظري	العملي	المناقشة	الوحدات	
CSC11	برمجة شيئية 1	2	2	1	3	
CSC13	هیاکل بیانات	2	2	1	3	
CSC15	رياضيات 3	2	-	1	2	
CSC17	اساسيات قواعد البيانات	2	2	1	3	
CSC56	هندسة برمجيات 2	2	2	1	3	
CSC19	حقوق انسان	1	-	-	1	
CSC52	لغة انكليزية 2	2	-	-	1	
		13	8	5	16	

			لثاني	ئية – الفصل ا	المرحلة الثاة
رمز الدرس	عنوان الدرس	عدد الساعات في الاسبوع			
<i>5</i> -5-755	حوال الحريق	النظري	العملي	المناقشة	الوحدات
CSC12	برمجة شيئية 2	2	2	1	3
CSC14	خوارزميات البحث والترتيب	2	2	1	3
CSC16	تحليل عددي	2	2	1	2
CSC18	تصميم قواعد بيانات	2	2	1	3
CSS03	تحليل وتصميم خوارزميات	2	2	-	3
CSS04	احتساب التعقيد	1	-	-	1
CSC20	ديمقراطية	2	-	-	1
		13	8	5	16

Total No. of Unit for Second Course: (16)Units

Total No. of Unit for Year: (32) Units

Total No. of Unit for Specialist Courses: (7)Units

Third Year – First Semester							
Code	Title	Hours / Week					
Couc	Titte	Lect	Lab.	Disc.	Units		
CSC21	Microprocessor	2	2	1	+		
CSC23	Computation Theory	2	-	1	2		
CSC53	English Language 3	2	-	-	1		
CSC48	Machine Learning	2	2	1	3		
CSS05	Computer Graphics and Visualization 1	2	2	1	3		
CSS06	Parallel Programming Paradigms	2	2	1	3		
CSS07	Software Modelling and analysis	2	2	-	3		
CSS08	Information Retrieval Techniques	2	-	-	2		
	Totals						

Third Year – Second Semester								
Code	Title		Hours / Week					
Coue	Title	Lect.	Lab.	Disc.	Units			
CSC26	Computer Architecture	2	2	1	3			
CSC28	Compiler Design	2	2	1	3			
CSC42	Computer Network 1	2	2	1	3			
CSS09	Computer Graphics and Visualization 2	2	2	1	3			
CSS10	Data Mining and Data Warehousing	2	-	1	2			
CSS11	Soft Ware Design	2	-	-	2			
CSS12	Mobile Application Design	2	2	-	2			
	Totals							

Total No. of Unit for Second Course: (18)Units

Total No. of Unit for Year: (38) Units

Total No. of Unit for Specialist Courses: (23)Units

	رحلة الثالثة _ الفصل الاول					
رمز الدرس	di		في الاسبوع	عدد الساعات		
رمر الدرس	عنوان الدرس	النظري	العملي	المناقشة	الوحدات	
CSC21	معالجات مايكروية	2	2	1	3	
CSC23	نظرية احتسابية	2	-	1	2	
CSC	تعلم الماكنة	2	2	1	3	
CSS05	رسوم الحاسوب والرؤيا 1	2	2	1	3	
CSS06	صيغ البرمجة المتوازية	2	2	1	3	
CSS07	نمذجة وتحليل البرمجيات	2	2	-	3	
CSS08	تقنيات استرجاع المعلومات	2	-	-	2	
CSC53	لغة انكليزية 3	2	-	-	1	
		14	10	5	20	

			لثاثي	لثة _ الفصل ال	المرحلة الثاا
رمز الدرس	عنوان الدرس		في الاسبوع	عدد الساعات	
<i>5-5-75-5</i>	J-70192	النظري	العملي	المناقشة	الوحدات
CSC26	معمارية حاسوب	2	2	1	3
CSC28	تصميم المترجمات	2	2	1	3
CSC42	شبكات الحاسوب 1	2	2	1	3
CSS09	رسوم الحاسوب والرؤيا 2	2	2	1	3
CSS10	تعدين البيانات و مستودعات البيانات	2	-	1	2
CSS11	تصميم البرمجيات	2	-	-	2
CSS12	تصميم تطبيقات الموبايل	2	2	-	2
		14	10	5	18

Total No. of Unit for Second Course: (18)Units

Total No. of Unit for Year: (38) Units

Total No. of Unit for Specialist Courses: (23)Units

Fourth Year – First Semester							
Code	Title	Hours / Week					
Couc	Titte	Lect.	Lab.	Disc.	Units		
CSC41	Static Web Programming	2	2	1	3		
CSC43	Operating System 1	2	2	1	3		
CSC29	Image Processing 1	2	2	1	3		
CSC31	Data Security 1	2	2	1	3		
CSC54	English Language 4	2	-	-	1		
CSS14	Windows Programming 1	2	2	1	3		
CSS16	Human Computer Interaction	2	-	-	2		
CSC50	Project	2	2	-	3		
	Totals						

Fourth Year – Second Semester						
Code	Title	Hours / Week				
Coue	Titte	Lect.	Lab.	Disc.	Units	
CSC42	Dynamic Web Programming	2	2	1	3	
CSC44	Operating System 2	2	2	1	3	
CSC30	Image Processing 2	2	2	1	3	
CSS13	Secure Software Engineering	2	-	-	2	
CSS15	Windows Programming 2	2	2	1	3	
CSC45	Intelligent Search Methods	2	2	-	3	
CSC50	Project	2	2	-	3	
	Totals					

Total No. of Unit for Second Course: (20)Units

Total No. of Unit for Year: (41) Units

Total No. of Unit for Specialist Courses: (19)Units

			الاول	بعة _ الفصل	المرحلة الرا	
رمز الدرس	عنوان الدرس		عدد الساعات في الاسبوع			
ראני ושניט		النظري	العملي	المناقشة	الوحدات	
CSC41	برمجة المواقع الثابتة	2	2	1	3	
CSC43	نظم تشغيل 1	2	2	1	3	
CSC29	معالجة صور 1	2	2	1	3	
CSC31	امنية بيانات 1	2	2	1	3	
CSS14	برمجة النوافذ 1	2	2	1	3	
CSS16	تفاعل الإنسان مع الإلة	2	-	-	2	
CSC50	المشروع	2	2	-	3	
CSC54	اللغة الانكليزية 4	2	-	-	1	
		14	12	5	21	

				_ الفصل الثاني	المرحلة الرابعة
رمز الدرس	عنوان الدرس	عدد الساعات في الاسبوع			
<i>5</i> -5-7-5-5	عوال الدرين	النظري	العملي	المناقشة	الوحدات
CSC42	برمجة المواقع المتغيرة	2	2	1	3
CSC44	نظم تشغيل 2	2	2	1	3
CSC30	معالجة صور 2	2	2	1	3
CSS13	هندسة البرمجيات الآمنة	2	-	-	2
CSS15	برمجة النوافذ 2	2	2	1	3
CSC45	طرق البحث الذكية	2	2	-	3
CSC50	المشروع	2	2	-	3
		14	12	4	20

Total No. of Unit for Second Course: (20)Units

Total No. of Unit for Year: (41) Units

Total No. of Unit for Specialist Courses: (19)Units



# المناهج الدراسية لفرع نظم المعلومات للعام الدراسي ٢١٠١٧-٢

Subject Code	Subject in English		Number of l	Hours / Week	
	, c	Theory	Lab	Tutorial	Units
CSC01	Structured Programming 1	3	2	1	4
CSC03	Mathematics 1	2	-	1	2
CSC05	Discrete Structure 1	2	-	-	2
CSC07	Computer Organization	2	-	1	2
CSC09	Introduction to Statistics	2	-	1	2
CSI	Information System	2	-	-	2
CSC51	English Language 1	2	-	-	1
		15	2	4	15

First Year – Second Semester								
Subject Code	Subject in English	Number of Hours / Week						
		Theory	Lab	Tutorial	Units			
CSC02	Structured Programming 2	3	2	1	4			
CSC04	Mathematics 2	2	-	1	2			
CSC06	Discrete Structure 2	2	-	-	2			
CSC08	Logic Design	2	2	1	3			
CSC10	Probability Theory	2	-	1	2			
CSI · ۲	Information Technology	2	-	-	2			
CSI0 <sup>r</sup>	E - Techniques	2	-	-	2			
		15	4	4	17			

Total No. of Unit for Second Course: (17)Units

Total No. of Unit for Year: (32) Units

Total No. of Unit for Specialist Courses: (6)

ى – القصل الاول	المرحلة الاولم					
رمز الدرس	عنوان الدرس		عدد الساعات في الاسبوع			
		النظري	العملي	المناقشة	الوحدات	
CSC01	برمجة مهيكلة ١	3	2	1	4	
CSC03	ریاضیات ۱	2	-	1	2	
CSC05	هیاکل متقطعة ۱	2	-	-	2	
CSC07	تركيب حاسوب	2	-	1	2	
CSC09	مقدمة الى الاحصاء	2	-	1	2	
CSI·	نظم معلومات	2	-	-	2	
CSC51	لغة انكليزية ١	2	-	-	1	
		15	2	4	15	

س الفصل الثاني	المرحلة الاولى				
رمز الدرس	عنوان الدرس	عدد الساعات في الاسبوع			
		النظري	العملي	المناقشة	الوحدات
CSC02	برمجة مهيكلة ٢	3	2	1	4
CSC04	ریاضیات ۲	2	-	1	2
CSC06	هیاکل متقطعة ۲	2	-	-	2
CSC08	تصميم منطقي	2	2	1	3
CSC10	نظرية احتمالات	2	-	1	2
CSI·۲	تكنولوجيا معلومات	2	-	-	2
CSI0*	تقنيات الكترونية	2	-	-	2
		15	4	4	17

Total No. of Unit for Second Course: (17) Units

Total No. of Unit for Year: (32) Units

Total No. of Unit for Specialist Courses: (6)

Subject Code	Subject in English		Number of I	Hours / Week	
	·	Theory	Lab	Tutorial	Units
CSC11	Object Oriented	۲	2	1	3
00011	Programming 1				
CSC13	Data Structures	2	2	1	3
CSC15	Mathematics 3	2	-	1	2
CSC17	<b>Database Foundation</b>	2	2	1	3
CSI04	Projects Management	2	-	1	2
CSC19	Human Rights	1	-	-	1
CSC52	English Language 2	2	-	-	1
		13	6	5	15

Second Yo	ear – Second Semester				
Subject	Subject in English	Number of Hours / Week			
Code		Theory	Lab	Tutorial	Units
CSC12	Object oriented programming2	۲	2	1	٣
CSC14	Sorting and Searching Algorithms	2	۲	1	٣
CSC16	Numerical Analysis	2	۲	1	3
CSC18	DataBase Design	2	2	1	3
CSI05	System Analysis and Design	2	2	-	3
CSI06	IT Projects Management	2	2	-	3
CSC20	Democracy	1	-	-	1
		13	12	4	19

Total No. of Unit for Second Course: (19)Units

Total No. of Unit for Year: (34) Units

Total No. of Unit for Specialist Courses: (7) Units

			J	بة _ الفصل الاو	المرحلة الثانب
رمز الدرس	عنوان الدرس	عدد الساعات في الاسبوع			
		النظري	العملي	المناقشة	الوحدات
CSC11	برمجة شيئية ١	۲	2	1	3
CSC13	هیاکل بیانات	2	2	1	3
CSC15	ریاضیات ۳	2	-	1	2
CSC17	اساسيات قواعد البيانات	2	2	1	3
CSI04	ادارة مشاريع	2	-	1	2
CSC19	حقوق انسان	1	-	-	1
CSC52	لغة انكليزية ٢	2	-	-	1
		13	6	5	15

			ني	بة _ الفصل الثا	المرحلة الثانب
رمز الدرس	عنوان الدرس	عدد الساعات في الاسبوع			
		النظري	العملي	المناقشة	الوحدات
CSC12	برمجة شيئية ٢	۲	2	1	٣
CSC14	خوار زميات البحث والترتيب	2	۲	1	٣
CSC16	تحليل عددي	2	۲	1	3
CSC18	تصميم قواعد بيانات	2	2	1	3
CSI05	تحليل وتصميم نظم	2	2	-	3
CSI06	ادارة مشاريع تقنية المعلومات	2	2	-	3
CSC20	ديمقراطية	1	-	-	1
1		13	12	4	19

Total No. of Unit for Second Course: (19)Units

Total No. of Unit for Year: (34) Units

Total No. of Unit for Specialist Courses: (7) Units

Third Year – First Semester									
Subject Code	Subject in English	/ Week Number of Ho							
		Theory	Lab	Tutorial	Units				
CSC21	Microprocessor	2	۲	1	3				
CSC23	<b>Computation Theory</b>	2	-	١	2				
CSC25	<b>Operations Research</b>	2	-	-	2				
CSC27	Knowledge Representation	2	2	-	3				
CSC <sup>7</sup> 5	Distributed database 1	2	2	1	3				
CSI07	Computer Graphic	2	2	1	3				
CSI08	Web Information Systems	2	2	1	3				
CSC53	English Language 3	2	-	-	1				
-		14	10	5	20				

			Third Yea	r – Second	Semester	
Subject Code	Subject in English	Number of Hours / Week				
		Theory	Lab	Tutorial	Units	
CSC22	Computer Architecture	2	2	1	3	
CSC24	Compiler Design	2	2	1	3	
CSC26	Optimization	2	-	-	2	
CSC28	Intelligent Searching Techniques	2	2	-	3	
CSI09	DataWarehouse	2	-	1	۲	
CSI10	Gegraphic Information System	2	2	1	3	
CSI11	Business Application Development	2	2	-	3	
		14	12	5	20	

Total No. of Unit for Second Course: (20)Units

Total No. of Unit for Year: (40) Units

Total No. of Unit for Specialist Courses: (14) Units

			لاول	ثة _ الفصل ا	المرحلة الثال	
رمز الدرس	عنوان الدرس	عدد الساعات في الاسبوع				
		النظري	العملي	المناقشة	الوحدات	
CSC21	معالجات مايكروية	2	۲	1	3	
CSC23	نظرية احتسابية	2	-	١	2	
CSC25	بحوث عمليات	2	-	-	2	
CSC27	تمثيل المعرفة	2	2	-	3	
CSC <sup>7</sup> 5	قواعد بيانات موزعة ١	2	2	1	3	
CSI07	رسوم حاسوب	2	2	1	3	
CSI08	أنظمة معلومات الشبكة المعلوماتية	2	2	1	3	
CSC53	لغة انكليزية ٣	2	-	-	1	
	I	14	10	5	20	

			ني	لة _ الفصل الثا	المرحلة الثالث			
رمز الدرس	عنوان الدرس	عدد الساعات في الاسبوع						
		النظري	العملي	المناقشة	الوحدات			
CSC22	معمارية حاسوب	2	2	1	3			
CSC24	تصميم المترجمات	2	2	1	3			
CSC26	الامثلية	2	-	-	2			
CSC28	تقنيات البحث الذكية	2	2	-	3			
CSI09	مخازن البيانات	2	-	1	۲			
CSI10	نظم المعلومات الجغرافية	2	2	1	3			
CSI11	تطوير التطبيقات التجارية	2	2	-	3			
		14	12	5	20			

Total No. of Unit for Second Course: (20)Units

Total No. of Unit for Year: (40) Units

Total No. of Unit for Specialist Courses: (14) Units

Fourth Year – First Semester									
Subject	Subject in English	/ Week Number of Hours							
Code		Theory	Lab	Tutorial	Units				
CSC41	Static Web Programming	2	2	1	3				
CSC43	Operating System 1	2	2	1	3				
CSC*1	Data Security \	2	2	1	3				
CSGS41	Computer networking 1	2	2	1	3				
CSC49	Soft Computing	2	2	1	3				
CSI12	Information System  Management	2	-	-	2				
CSC50	Project	2	2	-	3				
CSC54	English Language 4	2	-	-	1				
		14	10	5	21				

Fourth Year – Second Semester									
Subject	Subject in English	Number of Hours / Week							
Code		Theory	Lab	Tutorial	Units				
CSC42	Dynamic Web Programming	۲	۲	١	٣				
CSC44	Operating System 2	2	2	1	3				
CSC <sup>7</sup> 2	Data Security 2	2	2	1	3				
CSI13	Cloud computing foundations	2	2	1	3				
CSI14	Data Analysis Methods	2	-	1	2				
CSI15	Accounting information systems	2	-	-	2				
CSC50	Project	2	2	-	3				
		14	10	5	19				

Total No. of Unit for Second Course: (19)Units

Total No. of Unit for Year: (40) Units

Total No. of Unit for Specialist Courses: (18)Units

			الاول	بعة _ القصل	المرحلة الرا
رمز الدرس	عنوان الدرس		عدد الساعات	375	
		النظري	العملي	المناقشة	الوحدات
CSC41	برمجة المواقع الثابتة	2	2	1	3
CSC43	نظم تشغیل ۱	2	2	1	3
CSC <sup>r</sup> 1	أمنية بيانات ١	2	2	1	3
CSGS41	شبكات حاسوب ١	2	2	1	3
CSC49	حوسبة مرنة	2	2	1	3
CSI12	أدارة نظم معلومات	2	-	-	2
CSC50	المشروع	2	2	-	3
CSC54	اللغة الانكليزية ؟	2	-	-	1
<u> </u>		14	10	5	21

			الثاني	عة _ الفصل	المرحلة الراب		
رمز الدرس	عنوان الدرس		عدد الساعات في الاسبوع				
		النظري	العملي	المناقشة	الوحدات		
CSC44	برمجة المواقع المتغيرة	۲	۲	١	٣		
CSC40	نظم تشغیل ۲	2	2	1	3		
CSN14	أمنية بيانات ٢	2	2	1	3		
CSN16	اساسيات الحوسبة السحابية	2	2	1	3		
CSN18	طرق تحليل البيانات	2	-	1	2		
CSN20	نظم المعلومات الحسابية	2	-	-	2		
CSC50	مشروع	2	2	-	3		
		14	10	5	19		

Total No. of Unit for Second Course: (19)Units

Total No. of Unit for Year: (40) Units

Total No. of Unit for Specialist Courses: (18)Units



# المناهج الدراسية لفرع الذكاء الاصطناعي

2017-2016

#### **University of Technology Computer Sciences Department Artificial Intelligence Branch**



#### First year Syllabus

#### منهج المرحلة الاولى

#### First course

No. of	Tuto	No. of	No. Of	رمز المادة			
Units	rial	Lab.	Theory	Subject	Subject	اسم المادة	ت
Units	riai	hour	hour	Code			
4	1	2	3	CSCL1101	Structured Programming I	البرمجة المهيكلة1	1
2	1	ı	2	CSCL1103	<b>Mathematics I</b>	الرياضيات1	2
2	1	ı	2	CSCL1105	<b>Discrete Structures I</b>	الهياكل المتقطعة 1	3
2	1	ı	2	CSCL1107	Computer Organization	تركيب الحاسوب	4
2	1	ı	2	CSCL1109	<b>Introduction to Statistics</b>	مدخل الى الاحصاء	5
2	1		2	CSAI1101	Introduction to A.I	مقدمة الى الذكاء	6
2	1	•	2			الاصطناعي	
1	-	-	2	CSCL1111	English Language 1	اللغة الانكليزية 1	7
15	6	2	15		Total		

مجموعة الوحدات للفصل الدراسي الأول: (15) وحدة Total No. of Unit for 1st Semester: (15)Units

#### **Second Course**

No. of Units	Tutoria l	No. of Lab. hour	No. Of Theory hour	رمز المادة Subject Code	Subject	اسم المادة	ŗ
4	1	2	3	CSCL1202	Structured Programming II	البرمجة المهيكلة2	1
2	1	ı	2	CSCL1204	<b>Mathematics II</b>	الرياضيات 2	2
2	1	1	2	CSCL1206	Discrete Structures II	الهياكل المتقطعة 2	3
3	1	2	2	CSCL1208	Logic Design	التصميم المنطقي	4
2	1	-	2	CSCL1210	Probabilistic Theory	نظرية الاحتمالات	5
3	1	2	2	CSAI1202	Prolog Language	لغة برولوك	6
2	1	-	2	CSAI1203	<b>Knowledge Representation</b>	تمثيل المعرفة	7
18	7	6	15		Total		

Total No. of Unit for 2<sup>nd</sup> Semester: (18)Units

مجموعة الوحدات للفصل الدراسي الثاني: ( 18 ) وحدة

Total No. of Unit for Year: (33) Units

مجموعة الوحدات لسنة دراسية: ( 33 ) وحدة

مجموع الوحدات التخصصية: 7

#### University of Technology Computer Sciences Department Artificial Intelligence Branch



#### **Second Year Syllabus**

#### منهج المرحلة الثانية

No. of Units	Tutor ial	No. of Lab. hour	No. Of Theor y hour	رمز المادة Subject Code	Subject	اسم المادة	ij
3	1	2	2	Cs07	Object Oriented Programming	البرمجة الشيئية	1
3	1	2	2	Cs12	Data Structures and Algorithms	هياكل البيانات والخوارزميات	2
2	1	-	2	Cs43	Fuzzy logic	المنطق المضبب	3
3	1	2	2	Cs44	AI Strategies and Algorithms	إستراتيجيات وخوارزميات الذكاء الإصطناعي	4
3	1	2	2	Cs10	Advanced Mathematics and Numerical Analysis	الرياضيات المتقدمة والتحليل العددي	5
2	1	-	2	Cs11	<b>Computation Theory</b>	النظرية الاحتسابية	6
1	-	-	1	Cs09	Human Rights and Democracy	حقوق الإنسان والديمقراطية	7
17	6	8	13		1	Total	

Total No. of Unit for One Semester: (17)Units

Total No. of Unit for Year: (34) Units

مجموعة الوحدات للفصل الدراسي الواحد: (17) وحدة

مجموعة الوحدات لسنة دراسية: (34) وحدة

### منهج المرحلة الثالثة

#### Third Year Syllabus

No. of Units	Tutoria l	No. of Lab. hour	No. Of Theor y hour	رمز المادة Subject Code	Subject	اسم المادة	ij
3	1	2	2	Cs20	Computer Graphics	رسوم الحاسوب	1
3	1	2	2	Cs21	Compilers	المترجمات	2
3	1	2	2	Cs34	Databases	قواعد بيانات	3
3	1	2	2	Cs19	Computer Architecture And micro-processors	معمارية الحاسوب والمعالجات المايكروية	4
3	1	2	2	Cs46	Natural Language Processing	معالجة اللغة الطبيعية	5
3	1	2	2	Cs45	<b>Expert Systems</b>	النظم الخبيرة	6
3	1	2	2	Cs47	Machine learning	تعلم الماكنة	7
2	1	ı	2	Cs17	<b>Operations Researches</b>	بحوث عمليات	8
23	8	14	16		To	otal	

Total No. of Unit for One Semester: **(23)**Units Total No. of Unit for Year: **(46)** Units

مجموعة الوحدات للفصل الدراسي الواحد: (23) وحدة مجموعة الوحدات لسنة دراسية: (46) وحدة

#### Artificial Intelligence Branch



#### Forth Year Syllabus

## منهج المرحلة الرابعة

No. of	Tutoria	No. of	No. Of	رمز المادة			
Units	1 utoria	Lab.	Theory	Subject	Subject	اسم المادة	ت
Units	1	hour	hour	Code			
3	1	2	2	CS49	Planning & Robotics	التخطيط والإنسان الآلي	1
2	1	2	2	<b>CS48</b>	Communications and	الاتصالات وشبكات الحاسوب	2
3	1	Z			Computer Networks		
2	1		2	Cs27	Computer and Data	امنية الحاسوب والبيانات	3
2 1	1	-	2		Security	(أختياري)	
3	1	2	2	Cs26	Operating Systems	نظم التشغيل	4
2	1	-	2	Cs50	Data Warehouse &	مخازن وتنقيب البيانات	5
					Data Mining	محارل وتنعيب البيانات	
2	1	2	2	Cs24	Wak and and an in a	برمجة مواقع الانترنت	6
3	I	2	2		Web programming	(أختياري)	
3	-	2	2	Cs51	Machine Vision	الرؤيا بالماكنة	7
3	-	4	1	Cs82	Project	مشروع	8
22	6	14	15		T	otal	

Total No. of Unit for One Semester: (22)Units

Total No. of Unit for Year: (44) Units

مجموعة الوحدات للفصل الدراسي الواحد: (22) وحدة مجموعة الوحدات لسنة دراسية: (44) وحدة

#### **University of Technology Computer Sciences Department Artificial Intelligence Branch**

## First year Syllabus

منهج المرحلة الاولى First course

No. of	Tuto	No. of	No. Of	رمز المادة			
Units	rial	Lab.	Theory	Subject	Subject	اسم المادة	ت
Units	riai	hour	hour	Code			
4	1	2	3	CSCL1101	Structured Programming I	البرمجة المهيكلة1	1
2	1	-	2	CSCL1103	Mathematics I	الرياضيات1	2
2	1	-	2	CSCL1105	Discrete Structures I	الهياكل المتقطعة 1	3
2	1	-	2	CSCL1107	Computer Organization	تركيب الحاسوب	4
2	1	-	2	CSCL1109	Introduction to Statistics	مدخل الى الاحصاء	5
2	1		2	CSAI1101	Introduction to A.I	مقدمة الى الذكاء	6
2	1	_	2			الاصطناعي	
1	-	-	2	CSCL1111	English Language 1	اللغة الانكليزية 1	7
15	6	2	15		Total		

مجموعة الوحدات للفصل الدراسي الاول: (15) وحدة Total No. of Unit for 1st Semester: (15)Units

#### **Second Course**

No. of Units	Tutoria l	No. of Lab. hour	No. Of Theory hour	رمز المادة Subject Code	Subject	اسم المادة	ß
4	1	2	3	CSCL1202	Structured Programming II	البرمجة المهيكلة2	1
2	1	ı	2	CSCL1204	<b>Mathematics II</b>	الرياضيات 2	2
2	1	-	2	CSCL1206	Discrete Structures II	الهياكل المتقطعة 2	3
3	1	2	2	CSCL1208	Logic Design	التصميم المنطقي	4
2	1	-	2	CSCL1210	Probabilistic Theory	نظرية الاحتمالات	5
3	1	2	2	CSAI1202	Prolog Language	لغة برولوك	6
2	1	-	2	CSAI1203	<b>Knowledge Representation</b>	تمثيل المعرفة	7
18	7	6	15		Total		

Total No. of Unit for 2<sup>nd</sup> Semester: (18)Units

مجموعة الوحدات للفصل الدراسي الثاني: ( 18 ) وحدة

Total No. of Unit for Year: (33) Units

مجموعة الوحدات لسنة دراسية: (33) وحدة

مجموع الوحدات التخصصية: 7

#### **Artificial Intelligence Branch**



#### 1. Structured Programming (with C++ Programming Language) 1'st course

- ➤ Introduction, Procedural Programming Principles.
- > Algorithm, Algorithm properties, Examples.
- Flowcharts, Flowchart Figure, Examples.
- ➤ C++ Language Basics
- ➤ Getting Started with C++
  - Character set and Identifiers
  - Variables and Variables Declaration
  - Constants Types
  - Arithmetic Operations
  - Assignment Operators
  - Relational Operators
  - Logical Operators
  - Bitwise Operator.
- The compiler directives (define and include).
- ➤ Unary Minus, Increment and /decrement Operators.
- Selection Statements
  - The Single If Statement Structure, The If/else Statement Structure, Nested If and If/else Statements
  - The Switch Selection Statement and Conditional Statement.
  - Break and Continue Control Statements
- > Iteration Statements
  - While Repetition Structure
  - Do/While Statement.
  - For Statement and Nested Loops

#### 2. Advanced Structured Programming (with C++ Prog.Lang.) - 2'nd course

- > Functions
  - Defining a function
  - Return statement
  - Types of functions
  - Actual and formal arguments
  - Local and global variables
  - Parameters passing
  - Recursive functions.
- > Arrays
  - One dimensional array (declaration, initialization, Accessing)
  - Two dimensional array (declaration, initialization, Accessing).
- > String manipulation
- > Structures
  - Type of Structure declaration
  - Array of Structures

#### **Artificial Intelligence Branch**



- structure within structure
- functions and structures

#### Pointers

- pointers declaration
- pointers and functions parameters passing
- pointers and arrays
- arrays of pointers
- pointers to pointers

#### **References:**

- 1- Mastring C++, Amman-Jordan, AL-Shorok, 2002.
- 2- OqeiliSalch, prof. Department of IT-AL-Balqa Applied University.

#### 3. Mathematics I – 1'st course

- Mathematical background
- ➤ Matrix
  - Types of matrix
  - Matrix addition, subtraction, and multiplication
  - Determinant, transpose, symmetric of matrix and rank of matrix
  - Inverse of matrix, absolute value, and polynomials
  - Grammar rule for solving system of equation.

#### > Functions

- Function Definition
- Domain and range of functions
- Graphing of function
- ➤ Limits
  - Definition of limits
  - Theorems of limits
  - Type of limits
  - One side and two sides limits
  - Limits as infinity
  - Sandwich theorem and continues functions

#### Derivation

- Mathematical definition of derivation, rule of derivation
- Derivation of trigonometric, inverse trigonometric, logarithm, exponential hyperbolic, inverse of hyperbolic function.
- Implicit derivation, chain rule, higher derivation

#### 4. Mathematics II – 2'nd course

- Derivation
  - L'hopital rule
  - Application of derivation, velocity and acceleration
- Series
- Integration

#### **Artificial Intelligence Branch**



- Indefinite integral
- Rules of integral
- Method of integration
- Multiple integral
- Definite integral
- Application of integral area under the curve
- Area between two curves

#### **References:**

1- Thomas, G. Calculus and Analytic Geometry, 5th Edition, Addison Wesly, 1999.

#### 5. Discrete Structures - 1'st course

- Set theory
  - Sets and subsets
  - How to specify sets, Operations on sets
  - Algebra of sets and its proves
  - Power set, Classes of sets, Cardinality
  - Sets of numbers, Finite sets and counting principle
- > Mathematical induction
- > Relations
  - Computer representation of relations and Digraph
  - Manipulation of relations, Properties of relations
  - Composition of relations
- > Functions
  - Type of function (one-to-one & invertible function)
  - Geometrical characterization of functions
  - Sequences of sets, Recursively defined functions
- ➤ Logic and propositions
  - Basic logical operation, Equivalency
  - Tautology and Contradiction
  - Conditional and biconditional statements
  - Argument with examples

#### **6.** Advanced Discrete Structures - 2'st course

- ➤ Graphs
  - Definition, Graphs. Sub graph, and multigraphs
  - Degree of graph, Connectivity, Special graph
  - Walk & length of walk, Trail, path, cycle
  - The bridges of Konigsberg
  - Traversable multigraphs, Labeled graphs
  - Minimal path, Minimum spanning tree
  - Matrices and graph

#### **Artificial Intelligence Branch**



- Trees, rooted tree, ordered rooted tree
- polish notation, with examples
- > Finite state machines
  - Finite automata
  - Optimistic approach to construct FSM
  - Deterministic Finite state automata

#### **References:**

- 1. Discrete mathematics by Seymour Lipchitz
- 2. Discrete mathematical structures for computer science by Bernard Kolman and Robert C. Busby

#### 7. Computer Organization – 1'st course

- > Introduction to computer architecture
- > Computer definition, History of computer
- > Application with computer system
- ➤ Computer classification [ analog, digital, hybrid]
- ➤ Main parts of a personal computer
- ➤ Hardware: the structure of computer system
  - Input units, Output units
  - Central processing units [CPU], CPU components [ALU,RS,CU], CPU operations
  - Main memory, Primary storage, Type of main memory [RAM,ROM]
  - Instruction format with memory
  - Secondary storage, Type of secondary storage
- > Software Programs and application programs andutilities
- > System software and operating system and utilities
- > Application packages.

#### **References:**

1. Computer System Architecture, M. Morris Mano, Third Edition, 1993.

#### 8. Logic Design - 2'nd course

- Number system
  - Decimal.
  - Binary.
  - Octal.
  - Hexadecimal.
- > Addition and subtraction
  - binary
  - octal
  - Hexadecimal.
- Logic gats.

#### Artificial Intelligence Branch



- ➤ Boolean algebra and simplification and demerger's.
- ➤ K-map.
- ➤ Combinational universal NAND and NOR logic.
  - Half-adder, full-adder, 4- bit parallel adder, and Subtract adder.
- > Decoder, encoder, multiplexer, and demultiplexer.
- > Sequential logic circuits and Flip-flop, SR, D, and JK flip-flop.
- ➤ Shift register 3-bit and 4-bit.
- ➤ Binary counter 3-bit and 4- bit.
- > State diagram FSA, ROM and RAM.

#### **References:**

- 1. Computer System Architecture M.Morris Mano
- 2. Digital fundamentals by Floyd, 2009
- 3. Fundamental of digital logic and Microcomputer design, fifth addition.

#### 9. Statistics Theory – 1'st course

- Basic concepts
  - Statistics
  - branches of statistics
  - population
  - sample
  - discrete variable
  - continuous variable
- > Data Organization
  - frequency distribution table
  - histogram
  - polygon
  - Ogive
  - Pareto charts
  - Pie graph
- > Data description measurements
  - measurement of central tendency
  - measurements of variation
- Counting techniques
  - Factorial
  - Permutations
  - combinations

#### References:

- 1. Statistics: theories and applications, Joseph Inungo, 2006.
- **2.** Elementary Statistics ,Step by step,Bluman

#### **Artificial Intelligence Branch**



#### 10. Probability Theory- 2'nd course

- Probability theory
  - basic concepts
  - sample space
  - events
  - rules of probability
  - Venn Diagram
  - tree diagram
- Discrete probability distributions
  - Mean
  - Variance
  - Expectation
  - Binomial distribution
  - Multinomial distribution
  - Poisson distribution
  - Hypergeometric distribution
- Continuous Distributions
  - Normal distribution
  - Exponential distribution
- > Hypothesis Testing
  - statistical hypothesis
  - test under normal curve
- ➤ Chi- square distribution and test of independency
- Correlation and Regression
  - scatter Plots
  - correlation coefficient
  - Line of best fit

#### References:

1. Probability and statistics, theory and applications, Gunnar Blom, 1989.

#### 11. Introduction to Artificial Intelligence – 1'st course

- ➤ An Introduction to A.I
- > AI Applications
- > AI Brunches
- > Prepositional calculus
- Predicate logic
- ➤ Knowledge representation
  - •Semantic Net
  - •conceptual Graph
  - frames

#### **Artificial Intelligence Branch**



- > State Space problems
  - •Monkey &Banana Problem
  - •Jug Problem
  - •Rings Problem

#### **References:**

1. Max Bramer, "Logic Programming with Prolog ", Spring ,2005. ، درينب الزرقاء وايمن عودة ، الذكاء الصنعي في لغة prolog شعاع للنشر والعلوم ، سورية ، حلب ، 3225. والدكتور ف بسكر الذكاء الاصطناعي من خلال لغة prolog شعاع للنشر والعلوم ، سورية ، حلب ، 1991.

#### 12. Prolog language – 2'nd course

- ➤ An Introduction to prolog Language Facts & Simple Rules
- Complex rules
- built in functions in prolog Language
- ➤ loop in Prolog
- > Recursive technique
  - •Tail Recursive in prolog,
  - •Repeat function
  - •Findall function
  - •Cut & Fail Function
  - •Non Tail Recursive,
- ➤ List processing in prolog Language,
- String Processing in prolog Language
- > Database manipulation predicates
- > Files manipulation predicates

#### References

- 1. Luger E.George,"Artificial Intelligence Structures and Strategies", 2005.
- 2. Elin Rich, "Artificial Intelligence",1991.
- 3. Matt Carter, "Mind and Computers, An Introduction to the Philosophy of Artificial Intelligence", Edinbugh University press, 2007.
  - 4. Max Bramer, "Logic Programming with Prolog", Spring, 2005.

#### 13. English Language – 1'st course

- ➤ Writing and Reading :-
  - Parts of Speech (Noun, verb, adjective, adverb, etc)
  - Structure and kinds of sentence
  - Tenses in English
  - Active and passive voice
  - Prepositions of time and place

#### Artificial Intelligence Branch



- How to write and understand simple paragraphs on arrange of topics within the field of the study and interest or experience
- Develop the extensive intensive reading skills by taking different passage
- Write your CV in summary form
- Expose to important technical vocabulary and Idioms
- Write scientific papers and well-structured and

#### > Project Implementation

- Choose a topic and apply the items of scientific writing.
- Make presentation by applying the rules of the four skills of the language.

#### 14. Knowledge Representation-2<sup>nd</sup> course

- ➤ Knowledge representation
- •The Propositional logic
- •The Predicate logic
- •Clauses Form
- > Resolution
- Backward resolution
- •Forward resolution
- > Script
- Production system
- •Production rule
- •Forward chaining
- Backward chaining
- Petri Nets
- •Graphical petri net
- •Mathematical petri net
- Monotonic & Non-Monotonic
- •Default logic

#### References

- 1- Knowledge Representation and Reasoning. Ronald Brachman and Hector Levesque. The Morgan Kaufmann Series in Artificial Intelligence, 2004.
- 2- First Order Logic and Automated Theorem Proving. Melvin Fitting. Texts in Computer Science. 1995.
- 3- Handbook of Knowledge Representation. Frank van Harmelen, Vladimir Lifschitz and Bruce Porter (Eds). Foundations of Artificial Intelligence, 2008.

#### **Artificial Intelligence Branch**



#### Second Year Syllabus

الثانية	المرحلة	منهج
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No. of Units	Tutor ial	No. of Lab. hour	No. Of Theor y hour	رمز المادة Subject Code	Subject	اسم المادة	ت
3	1	2	2	Cs07	Object Oriented Programming	البرمجة الشيئية	1
3	1	2	2	Cs12	Data Structures and Algorithms	هياكل البيانات والخوارزميات	2
2	1	-	2	Cs43	Fuzzy logic	المنطق المضبب	3
3	1	2	2	Cs44	AI Strategies and Algorithms	إستراتيجيات وخوار زميات الذكاء الإصطناعي	4
3	1	2	2	Cs10	Advanced Mathematics and Numerical Analysis	الرياضيات المتقدمة والتحليل العددي	5
2	1	-	2	Cs11	Computation Theory	النظرية الاحتسابية	6
1	-	-	1	Cs09	Human Rights and Democracy	حقوق الإنسان والديمقر اطية	7
17	6	8	13		То	tal	

Total No. of Unit for One Semester: (17)Units

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مجموعة الوحدات للفصل الدراسي الواحد: (17) وحدة

Total No. of Unit for Year: (34) Units

مجموعة الوحدات لسنة دراسية: (34) وحدة

#### 1- Object Oriented Programming

- > Overview for functions and parameter transmission in C++
- > Introduction of OOP and its main features
- Classes in OOP
  - Defining a Simple Class with Inline Member Functions
  - Constructors and destructors functions
  - Friends functions
  - Constant Members
  - Static Members
  - Default Arguments and Implicit Member Argument
- Overloading
  - Function overloading
  - Operators overloading
- > Template
  - Function Template Definition
  - Function Template Instantiation
  - Class Template Definition
  - Class Template Instantiation
- ➤ Inheritance and Derived Classes
  - Single inheritance and Multiple inheritances
  - Virtual Functions and polymorphism.

#### **Artificial Intelligence Branch**



#### **References:**

- 1. "Mastering C++", Prof. Oqeili Saleh and others, Dar Al-Shorok, Amman-Jordan, 2004.
- 2. "Object Oriented Programming Language with C++", Bjarne Stroustrup, Addison-Wesley Publication, 2003.

#### **2-** Data Structures and Algorithms:

- > Introduction to Data Structures
- > Types of data structure
- ➤ Memory representation for 1D and 2D arrays
- ➤ Linear list and Linear list types
- > Stack
  - Stack Operations
  - Applications of stack
- > Queue
  - Queue Operations
  - Applications of queue
- > Circular Queue
  - CQueue Operations
  - Applications of CQueue
- ➤ Linked List
  - Linked-Stack
  - Linked-Queue
  - Linked-CQueue
- > Recursion
- **≻** Graph
- > Trees
  - Types of Tree
  - Binary tree
  - Binary tree scan
  - Represent Regulars expression using trees
  - Binary Search Tree
- > Sorting Algorithm
  - Bubble Sort
  - Insertion Sort
  - Quick Sort)
- Searching algorithm
  - Sequential Search
  - Binary Search

#### **References:**

- 1. Data structures and Algorithms with Object- Oriented design Patterns in C++ by: Bruno R. Preiss, B.A.Sc., M.A.Sc.Ph.D., P.Eng. Associate Professor, Department of electronic and computer engineering, university of waterloo.
- 2. Data Structures and algorithm analysis in C, By: Mark Allen Weiss.

#### Artificial Intelligence Branch



- 3. Data Structures and algorithms in Java PDF file.
- **4.** Data Structures using C and C++, Yedidyah language, Moshe J. augenstein, Aaeon M. Tenenbaum, Brooklyn College.

#### 3- Fuzzy Logic

Fuzzy sets, the operations of fuzzy sets, fuzzy relationsand compositions, fuzzy graph and relation, fuzzy number, fuzzy functions, probability and uncertainty, fuzzy logic, fuzzy inference, fuzzy control and fuzzy expert systems, real applications.

#### References:

- 1. First course on fuzzy theory and application ", Kwang H. Le, spring 2005.
- 2. Introduction to fuzzy logic , and fuzzy control system ,Gauanrony Chen, Trung Tat Pham,© 2001 by CRC press LLC.

#### 4- Artificial Intelligence Strategies and algorithms:

Database in prolog Language, Compound Objects, File processing in prolog Language, A.I. Goals (Problem Reduction and Guarantee of Solutions), More complex Search Space (More Problems Solving Approach Used), Intelligent Search Strategies (Problem state space and search space ,Problem Solving), Blind Search (Depth First Search, Breadth First Search), Heuristic Search (Heuristic Functions , Hill Climbing , Best-First – Search , A – Algorithm , A\* - Algorithm), Search Space Problems, Heuristic Search Examples , 8-puzzle Problem, Salesman Problem, Tic-Tac- Toe Problem, Using Heuristics in Games, Minimax Algorithm, Alpha – Beta Algorithm, The and \ or Graph, Theorem Proving Using Resolution Technique (Predicate Logic , Clause Form), Production System, Control Strategies and Matching, Forward Chaining, Backward Chaining, Rule Cycle, (Production Rule Example Reasoning, Matching and Response).

#### References:

- 1. Elian Rich, "Artificial Intelligence",1991.
- 2. Luger E. George, "Artificial Intelligence Structures and Strategies", 2005.
- 3. Stwart Russel and Peter Norvig, "Artificial Intelligent, a Modern Approach", 2003.
- **4.** Amit Konar, "Artificial Intelligence and Soft Computing, Behavior and Cognitive Modeling of the Human Brain", CRC press, 1991.
- **5.** Dimitris Varkas and Ioannis Pl. Vlashavos, "Artificial Intelligence for Advanced Problem Solving Technique", published in the USA by Information science reference (an imprint of "IGI" Global),2008.

#### 5- Advance Mathematic and Numerical Analysis:

- > Partial differentiation
  - Partial differentiation for first and higher order of derivative

#### Artificial Intelligence Branch



- Chain rule and directional derivative)
- First order differential equations
- Solution of differential equation by direct integration
- Separating the variables and homogeneous equation
- > Second and higher order differential equations
  - Linear second order differential equation with constant
  - Variation method
- ➤ Laplace transform for standard important function
  - Multiplication by tn, division by t
  - Inverse Laplace transform of derivatives
- > Formatting of Partial differential equation
  - Types of partial differential equations
- > Fourier series and periodic functions
  - Fourier series for odd and even function
  - Half range Fourier sin and cosine series
- > Change of interval
- > Numerical analysis and solving sets of equation
- > Elimination and iterative methods
- > Interpolating polynomials
- ➤ Lagrange polynomial
- > Solving non-liner equation
- > Numerical differentiation and numerical integration
- > Numerical solution of ordinary differential equations
- > Curve-fitting and approximations.
- > The solution of integral equation, trapezoidal method
- Simpsons method

#### References:

- 1- Thomas, G. Calculus and Analytic Geometry, 5th Edition, Addison Wesly, 1999.
- 2- Numerical Methods Using Matlab, Prentice Hall.

#### **6- Computation Theory:**

Regular Expression, Finite Automata, DFA and NFA, Equivalence of NFA and DFA, Equivalence of NFA and DFA with E-moves, Introduction to Crammers, Phrase Structure Grammar, Context sensitive Grammar, Context Free grammar, Chomsky Normal Form, Greibach Normal Form, Tree, The empty string in context free grammar ambiguity, Regular grammar, Left linear grammar, Right linear grammar, Kleen theorem, Two way finite automata with output (mealy machine, moor machine), The equivalence of mealy and moor machine, Push down automata, Top down –bottom up derivation, Turing machine.

#### References:

1. H.R.Lewis And G.H Papadimitiou,"Elements Of The Theory Of Computation", Prentig-Hall, 1981.

#### **Artificial Intelligence Branch**



- 2. R.W.Floyd And R.Beigel,"The Languae Of Machine:An Introduction To Computability And Formal Languages"Computer Science Press, Network, 1994.
- 3. M.Sipser."Introduction To The Theory Of Computation", Boston Pws Pub. 1996.

#### 7- حقوق الانسان والديمقراطية:

- مفهوم حقوق الإنسان (التعريف-الخصائص-الفئات)، حقوق الإنسان في الشرائع السماوية (الدين الإسلامي- الديانتين المسيحية واليهودية)، مصادر حقوق الإنسان (المصادر الدولية-المصادر الوطنية)، ضمانات حقوق الإنسان (ضمانات على الصعيد الدولي)، مستقبل حقوق الإنسان (الأحزاب السياسية- حماية الملكية المفكية المفكية الفكرية).

- مفهوم الديمقر اطية (التعريف-المزايا)، أشكال الديمقر اطية (الديمقر اطية المباشرة- الديمقر اطية شبه المباشرة- الديمقر اطية النيابي)، آلية النظام التمثيلي (الانتخاب) (مفهوم الانتخاب- هيئة الناخبين- تنظيم عملية الانتخاب- نظم الانتخاب).

المصادر

1-حقوق الإنسان والطفل والديمقراطية

د ماهر صالح علاوى الجبورى وآخرون

2- محاضرات في الديمقر اطيةً- د فيصل شطناوي

3- د. عبد الحميد عثمان- الحماية القانونية للملكية الفكرية

4-حقوق الملكية الفكرية كما يفهمها رئيسها- مقالة منشورة في جريدة الناس على الموقع www.Alnaspaper.com

5- تعريف الملكية الفكرية - على الموقع gov.aewww.dubaicustom.

6- زياد مرقة-الملكية الفكرية والعصر الرقمي-مكتبة الإسكندرية-2008

# **Artificial Intelligence Branch**



# منهج المرحلة الثالثة

# **Third Year Syllabus**

No. of Units	Tutoria l	No. of Lab. hour	No. Of Theor y hour	رمز المادة Subject Code	Subject	اسم المادة	ß
3	1	2	2	Cs20	Computer Graphics	رسوم الحاسوب	1
3	1	2	2	Cs21	Compilers	المترجمات	2
3	1	2	2	Cs34	Databases	قواعد بيانات	3
3	1	2	2	Cs19	Computer Architecture And micro-processors	معمارية الحاسوب والمعالجات المايكروية	4
3	1	2	2	Cs46	Natural Language Processing	معالجة اللغة الطبيعية	5
3	1	2	2	Cs45	Expert Systems	النظم الخبيرة	6
3	1	2	2	Cs47	Machine learning	تعلم الماكنة	7
2	1	ı	2	Cs17	<b>Operations Researches</b>	بحوث عمليات	8
23	8	14	16		To	otal	

مجموعة الوحدات للفصل الدراسي الواحد: (23) وحدة Total No. of Unit for One Semester: (23) Units

Total No. of Unit for Year: (46) Units

مجموعة الوحدات لسنة در اسبة: (46) وحدة

# **1- Computer Graphics:**

- Introduction { Computer Graphics, Cathode Ray Tube (CRT), Generating color on a RGB monitors, Coordinates system, Raster-can display, Frame Buffer, Scan conversion, Applications of computer graphics }
- Vectors {unit vector, measurement associated with vectors, manipulation vectors, negative vectors and subtracting vectors, scaling Vectors, multiplying vectors uses the "dot Product" & direction Cosine }
- Basic Shapes Drawing (Line, Circle, Ellipse)
- Two Dimension Transformations (Translation, Scaling, Rotation, Reflection, shearing)
- Clipping and Windowing and viewport and polygon
- Three Dimension Transformations (Translation, Scaling, Rotation, Reflection)
- Projection (Orthographic Projection, Perspective Projection, **Oblique** projection)
- Curves Spline {Bezier Curve ,B-Spline Curve, Cubic Curve }

## References:

- \*"Computer Graphics Mathematical first steps", P.A. Egerton & W.S Hall ,university of Teesside, 1999.
- \*"Theory & Problems of Computer Graphics", ZHIGANG XIANG, ROY A. PLASTOCK, Schaum, s outline series 2000.
- \*Lengyel .E, "Mathematics for 3D Gage Programming and Computer Graphics", Charles River Medal. Inc 2004.

# Artificial Intelligence Branch



\*Soloman, D. "Curves & Surface for Computer Graphics", Springer Science Media. Inc. 2006

# 2- Compilers:

Programming Language, Introduction to Compiler, Type of Errors, One Pass Compiler, Syntax Definition, Context Free Grammar, Parsing Tree & leftmost and rightmost derivations, Transition Graph, Lexical analysis, Syntax of Analysis, Problems of Compiler, First and Follow, Top down Parsing, Predictive Parsing Method, LL(1), Error Detection and Reporting, Bottom up Parsing, Operation Precedence Parser, Simple Left to Right Parser, Canonical LR Parser, Look Ahead LR, Semantic Analysis, Intermediate Code Generation, Code Optimization, Examples of Code Optimization, Code Generation.

<u>References:</u> Principles of Compiler Design ,Alfred V. Aho, Jeffry D. Ulman 2003.

## 3- Databases :

What is database (Introduction, purpose of database, DBMS, differences between a file processing system and DBMS and file system disadvantage). Database abstraction, database models (Hierarchical and Network model). Entity relationship model (ER-Model) :entity and entity set, attributes, relationship and relationship set, mapping constraints, week entities and keys). Relational model: Tables, Records, Fields, Keys and tables joining. Database administrator and database design: Schema. Indexing: primary and secondary index, index update, hash index. Normalization. System architecture: centralized and distributed database. Transaction processing. Database security: access control and encryption.

#### References

1. Database system concepts, Abraham sillberchatsz & Henry F. Korth, 6<sup>th</sup> Edition.

# **4- Computer Architecture:**

Introduction to computer architecture and CPU architecture, Instruction set and format, Addressing modes, Program control (interrupt and subroutine call), Microprogramming Design of CPU Control Unit and Micro programmed vs., ardwired Control, RISC and CISC, I/O organization and Peripheral Control Strategies, Input / output interfaces, Asynchronous data transfer, Programmed I/O, Memory Management, types and hierarchy, Main memory and memory address map, Direct Memory Access, Input / output processor (IOP) and Channels, Associative Memory and Content-Addressable Memories, Cache memory, Parallel processing, Pipeline (general consideration), Arithmetic pipeline, Instruction pipeline, Difficulties in Instruction pipeline, And theme solutions, Vector processing, And array processors, Interprocessor communication, Cache coherence.

# References:

1- M.M Mano "Computer System Architecture" third Edition, Prentice Hall, 1993.

# Artificial Intelligence Branch



2- David A. patterson And John L.Hennessy, "Computer Organization And Design "Morgan Kaufmann, 1998.

# 5- Natural Language Processing (NLP):

Introduction to NLP: (Definition of NLP, NLP Goal, The advantage of NLP, Example of Intelligent Robot), Understanding: (What is Understanding?, What makes understanding hard?, The complexity of the target representation, Type of mapping, Level of interactive among components), Types of Languages & Grammars: (Type 0: Phrase Structure Grammar (PSG), Type 1: Context Sensitive Grammar (CSG), Type 2: Context Free Grammar (CFG), Type 3: The Dictionary & the Morphology, Regular Grammar (RG), Written Text Processing (Formal Method), Lexical analysis, Syntax analysis: (Rules of Grammar, Parse Tree and Transition Network Parser), Semantic analysis, Syntax Analysis (Formal Method): Rules of English Grammar, Example of PROLOG program of English Grammar solved in: Append Mechanism.Syntax Analysis, Formal Method, Append Mechanism with Singular & Plural Consideration. Syntax Analysis (Formal Method): Difference Pair Idea, Semantic Analysis (Formal Method): Augmented Transition Network (ATN). Analyzing the semantic structure of a sentence: (object case, Agent case, Co-agent case, Beneficiary case, Location case, Time case, Instrument case, Source and destination cases ...), C: The Case Analysis Parser. Written Text Processing (Informal Method), Extracting meaning from keywords, Example of PROLOG program (DOCSYS) for a manual of a company. Machine Translation (MT): (Definition of MT and its usage, Computer-Aided Human Translation (CAHT), Language Similarities & Differences), Machine Translation Methods: (Direct Translation Method, Transfer Method, The Interlingua Idea: Using Meaning), Spoken language Processing: (Speech definition, Problem areas in speech recognition system, Text-Dependent & text Independent SR, Continuous & Isolated SR), SR System model, From talk to text: Hidden Markov Model (HMM), Application on SR system, Text to Speech(TTS) Model, The relationship between NL & SR: Compares between Written

## References:

- 1. Elian Rich, "Artificial Intelligence", 1989.
- 2. William A. Stubblefield & Luger E.George,"Artificial Intelligence and the Design of Expert Systems", 1998.
- 3. Daniel Jurafsky and James H. Martin "Speech and language processing: Introduction to natural language processing, computational linguistics and speech recognition" second edition 2006.
- 4. Daniel H. Marcellus "Artificial Intelligence and the design of expert systems" 1998.

## **6- Expert Systems**

- ➤ Introduction to Expert Systems
- > Structures of Expert Systems

text processing & Speech processing.

> General architecture of Expert Systems

# Artificial Intelligence Branch



- ➤ The Pattern Matching system
- > Systems Based on Simple Search and Pattern Recognition
- > Search with Heuristic Embedded in Rules 1
- Using Heuristics in Games
- ➤ Using Heuristics in Games with Minmax and Alpha-Beta
- ➤ Controlling the Reasoning strategy
- > Classification vs. Recognition
- ➤ Classification System using backward Chaining
- Classification System using Forward Chaining
- > Production Rules and Production Systems
- Diagnosis System using Forward Chaining
- ➤ Diagnosis System using Backward Chaining
- > Systems that Work under Uncertainty Factor 1
- > Systems that Work under Uncertainty Factor 2
- > Systems that explain their actions
- > Explanation Mechanism
- ➤ HOW Facility
- ➤ WHY Facility
- > Shell Facility
- > Search with Heuristic Embedded in Rules 2
- > Knowledge Discovery, Acquisition and Engineering
- > General Intelligent System Architecture

abla

# References:

- 1- Daniel H. Marcellus, Expert Systems Programming in Turbo Prolog, Prentice Hall (New Jersey) 1992.
- 2- George F. Luger, Artificial Intelligence (structures and strategies for complex problem solving), 2005.
- 3- Daniel Borrajo, "Current Topics in Artificial Intelligence", Springer, 2007.
- 4- Joseph C. Giarratano and Gray D. Riley, "Expert systems, principles and programming", Thomson, 2005.
- 5- Computational Intelligent by Andries P. Engelbrecht
- 6- Metaheuristic by Talibi Elghazali, 2006.
- 7- Clever Algorithms by Bronili K., 2010.

## 7- Machine Learning

Introduction (Definition of learning system, Goals and Application of machine learning, Aspect of developing a learning system: training data, concept representation, function approximation), Inductive classification—The concept learning talk( Concept learning as search through a hypothesis space, General—to—specific ordering of hypothesis, Finding maximally specific hypothesis, Version space and the candidate elimination algorithm, Learning conjunctive concepts, The importance of inductive basis), Decision Tree Learning (Representing Concepts as decision tree (Recursive inductive of decision tree, Picking the best splitting attribute: entropy and information gain, Search for simple trees and computational complexity,

# Artificial Intelligence Branch



Occam's razor, Over filtering, noising data, and pruning), Instance – Based – Learning (Constructing explicit generalization versus comparing the past specific example, K-Nearest- neighbor algorithm, Case – based learning), Neural Networks(Artificial neuron concepts, NN Architecture, Supervised & Unsupervised, Activation Functions, learning Rules, Hebbian Learning rule, Basic Delta Rule, ANN taxonomy, Hopfield NN, Back Propagation NN, BAM,- Adeline, Kohonen NN, (ART), Auto& Hetero Associative, Genetic Algorithms (GA concepts, GA Operators, GA Parameters, GA Fitness Function, Genetic Programming, GA Application.

#### References:

- 1- Fundamentals of Neural Networks: Architecture, Algorithms, and application. By Laurene Fausett
- 2- Neural Networks. By Phil Picton
- 3- Neural Networks. Fundamentals, Application, Examples. By Werner Kinnebrock
- 4- Neural network for identification, prediction and control. By D. T. Pham and X. Liu.
- 5- Genetic Algorithms. By Gross berg
- 6- Introduction to neural system. by- Zurada
- 7- Elian Rich, "Artificial Intelligence",1989.
- 8- William A. Stubblefield & Luger E.George,"Artificial Intelligence and the Design of Expert Systems", 1998.

# **8- Operations Researches:**

Probability (The concept of probability, - Discrete probability distribution, Continuous probability distribution), Operation Research (- Operation Research Definition, Linear programming formulation, - Graphical solution, Simplex method, Duality and sensitivity analysis, Transportation model, Networking analysis, Games theory, Queuing Theory).

## References:

1. Operation Research: An Introduction, Hamdy A. Taha.

**Elective Subjects for Third Year** 

حله الثالثة	بة للمر	الاختيار	المو اضيع
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No. of Units	Tutori al	No. of Lab. hour	No. Of Theory hour	Subject	اسم المادة	Ü
3	1	2	2	Moulding and Simulation	النمذجة والمحاكاة	1
2	1	-	2	Predicted and Decision Making	التنبؤ واتخاذ القرار	2

# **Artificial Intelligence Branch**



# Forth Year Syllabus

منهج المرحلة الرابعة

No. of Units	Tutoria l	No. of Lab. hour	No. Of Theory hour	رمز المادة Subject Code	Subject	اسم المادة	ت
3	1	2	2	CS49	Planning & Robotics	التخطيط والإنسان الآلى	1
3	1	2	2	CS48	Communications and Computer Networks	الاتصالات وشبكات الحاسوب	2
2	1	-	2	Cs27	Computer and Data Security	امنية الحاسوب والبيانات (أختياري)	3
3	1	2	2	Cs26	Operating Systems	نظم التشغيل	4
2	1	-	2	Cs50	Data Warehouse & Data Mining	مخازن وتنقيب البيانات	5
3	1	2	2	Cs24	Web programming	برمجة مواقع الانترنت (أختياري)	6
3	-	2	2	Cs51	Machine Vision	الرؤيا بالماكنة	7
3	-	4	1	Cs82	Project	مشروع	8
22	6	14	15		T	otal	

Total No. of Unit for One Semester: **(22)**Units Total No. of Unit for Year: **(44)** Units

مجموعة الوحدات للفصل الدراسي الواحد: (22) وحدة مجموعة الوحدات لسنة دراسية: (44) وحدة

# 1- Planning & Robotics:

Planning and Navigation( path planning, Planning with if-Add Delete Operators, Least commitment planning, Hierarchical task network planning), Motion Planning( Basic concepts, robot? What Robot?, Space objects,- Input Information sensing, Egress of freedom. Coordinate systems,- Motion control, Robot programming, Motion Planning), Major Issues in Robotics( Kinematics, Static, Feedback Control, Complaint Motion,- Trajectory modification,- Collision Avoidance,- Motion Planning with Complete information, Motion planning with incomplete information), Motion Planning for a Mobile Robot, Basic methods, from a point robot to a physical robot, Which algorithm to choose), Motion planning for Two—Dimensional arm manipulator

## References:

- 1- 'Robot Motion Planning and Control', J.-P. Laumond (Ed.), Springer-Verlag London Limited 1998 .
- 2- 'Introduction to Autonomous Mobile Robots Intelligent Robotics and Autonomous Agents', Siegwart, Roland.; Nourbakhsh, Illah Reza ,MIT Press ,2004.
- 3- Elin Rich, "Artificial Intelligence",1991.
- 4. Luger E.George,"Artificial Intelligence structure and strategies", 2005.

# **2- Communications and Computer Networks**

Data Communication, Physical Topology, Basic Network Technology, LAN Devices, Collision and Collision Domains in Shared Layer Environments, Network Devices,

# Artificial Intelligence Branch



Network Layer Addressing, Network Layer Field & Datagram, IP address Class, Subnet NW, Private Addresses, Transmission of Digital Data Interfaces and Modems, Transmission Media, Unguided Media, Satellite Communication, Error Detection and Correction, Data Link Control, Multiplexing, De Multiplexing, Data Link Protocols, ARP, FTP, TELNET, DNS, UDP, TCP, NFS and RPC, SMTP, TFTP, HTTP, WAIS, Gopher, SNMP, WWW, Browser Architecture, Methods for Assigning IP Address, Advance ARP, DHCP, Dynamic Addressing, Routable and non Routable Protocols, RIP Features.

## References:

- 1- "Computer Networks", 3<sup>rd</sup> Edition, A. Tannenbaum, Prentice-Hall, 1996.
- 2- "Data Communications, Computer Networks and OSI", 4<sup>th</sup> Edition, F. Halsall, Addison-Wesley, 1995.
- 3- "Computer Communications and Networks", J. R. Freer, USL Press, 1996.

# 3- Computer and Data Security:

Security, Confidentiality, Threats to confidentiality, Integrity, Availability, Authentication, Non-repudiation, Security Attack, Basic Terminology, Basic Cryptographic Algorithms Cryptographic Random Number Generators, Strength of Cryptographic Algorithms, Cryptanalysis and Attacks on Cryptosystems Information hiding (steganography and water marking(Mathematical Background, Prime Numbers, Greatest Common Divisor(GCD), (LCM) Least Common Multiple, Modular, Euler Function, Inverse Algorithm (inv), Fast Exponential.

Classical Encryption, Transposition Ciphers, Keyless Transposition Ciphers, Keyed Transposition Ciphers, Combining Two Approaches, Double Transposition Ciphers, Monoalphabetic Ciphers, Additive Cipher , Shift Cipher and Caesar Cipher, Multiplicative Ciphers , Affine Ciphers , polybious cipher Polyalphabetic Ciphers, Autokey Cipher, Vigenere Cipher, Beaufort Cipher , Running Key Cipher Polygraphic Ciphers, Playfair Cipher, Hill Cipher, Other Ciphers and Codes, Ascci Beale Cipher, Book Cipher ,

Data Encryption Standardx )DES), , Block Cipher, ECB Operation Mode , CBC Operation Mode , Output Feedback Mode (OFM), Product Cipher , Iterated Block Cipher , Feistel Cipher, DES Cipher , Data Encryption Standard (DES), DES (Data Encryption Standard) history, Description of DES, Outline of the Algorithm, The Initial Permutation, The Key Transformation, The Expansion Permutatio, The S-Box Substitution , The P-Box Permutation, The Final Permutation, Decrypting DES.

Exponential Cipher, Introduction, Public-Key Cryptography, Public-Key Applications, Security of Public Key Schemes Exponentiation Ciphers, Pohlig-Hellman Scheme, RSA description and algorithm, Key Generation Algorithm, Encryption, Decryption, A simple example of RSA encryption, Security Concern Secrecy And Authenticity Merkle-Hellman Knapsacks, MH Knapsack, Diffie-Hellman knapsack Stream Cipher, One-Time Pad or Vernam Cipher, Drawback, Solution, Randomness, Pseudo-randomness, Synchronous Stream Ciphers, Self-Synchronizing Stream Ciphers, Linear feedback shift registers, Nonlinear combination, Generators Nonlinear Filter Generator, Example (Geffe Generator, Randomness key tests.

# Artificial Intelligence Branch



## **References:**

- 1- Managing Cisco Network Security: Building Rock-Solid Networks,2000
- 2- William Stallings, Cryptography and Network Security, (Principles and Practice), 2003

William Stallings, Cryptography and Network Security, (Principles and Practice), 2011

# 4-Operating System:

Operating system overview, Operating system History and types:- Main frame systems, Desktop systems, Multiprocessor systems, Distributed systems, Clustered systems, Real time systems, Handheld systems, Hardware protection, operating system structure, operating system components, operating system services, processes, process concepts, cooperating process, threads, CPU scheduling(concepts, Scheduling Criteria, Scheduling Algorithms, First Come First Served and Shortest Job First, Priority Scheduling algorithm and Round Robin Algorithm, Multi level queue scheduling, multiprocessor scheduling, real time scheduling, Deadlock, Introduction to Deadlocks handling, threads, Introduction to process synchronization, Memory Management, Storage management.

## References

"Operating System Concepts" by Silberschatz, Galvin and Gagne, 2010.

# 5- Data Warehouse & Data Mining

History of Data, History of data warehousing, Data warehouse Concepts, Granularity, The Benefits of Granularity, Data of Data Warehouse, Data Warehouse Definition, Subject Orientation, Data Integration, Non-volatility, Time Variant, Reasons for building Data warehouse, General Reasons, Design of data warehouses, Data warehouse Constructions, Data Acquisition/Collection, Metadata, Metadata types, Data mart, Trustworthiness/Security, Data Warehouse Architecture, Architecture components, Type of Architecture, Structuring Data in the Data Warehouse, Data Homogeneity and Heterogeneity, Types of Distributed Data Warehouses, Data Warehouse and the Web, Detecting Intrusions by Data Mining, Distributed Data Warehouse, Reduction in costs of Data warehouse, Unstructured Data and the Data Warehouse, The Data Warehouse and the ODS, Data Mining philosophy, What motivated to Data Mining, Why is data mining important?, Why data mining now?, Why is data mining Necessary?, Data Mining Definition, Alternative names of DM, Data Mining Objectives, Data Mining Application, Advantages of Data Mining, Disadvantages of data mining, Data Mining Techniques, Data Mining: On What Kind of Data? General Data Mining Functionalities, Data Mining Activities or tasks, Trends that Effect Data Mining, Data Mining Algorithms, Database Vis Data Mining, Data Mining Process, KDD Process, Data Mining Development, Overview of association rules algorithms, Classification based on Association rules, Mining Association rules with Multiple Min-supports, Cyclic Association Rules, FP-growth method, Some areas which are related to data mining, Cube view of Data, Data cub technology, OLAM and OLAP architecture, Classification by decision tree, Multidimensional data model,

# Artificial Intelligence Branch



Mining multimedia database, Mining the World Wide Web, Visual and audio data mining, Detecting Intrusions by Data Mining.

# **References**

- 1. W. H. Inmon"**Building the Data Warehouse**", Fourth Edition. Published by Wiley Publishing, Inc, Indianapolis, Indiana, 2005
- 2. Bhansali, Neera. "Strategic Data Warehousing: Achieving Alignment with Business". CRC Press. United States of America. 2010.
- 3. Wang, John. "Encyclopedia of Data Warehousing and Mining". Second Edition. Published by Information Science Reference. United States of America. 2009.
- 4. Prabhu, S., and N. Venkatesan. "**Data Mining and Warehousing**". Published by New Age International (P) Ltd., Publishers. 2007.

# 6- Web Programming:

Introduction to Web, Introduction to the Internet, The World Wide Web, The Internet and Web, The History and Growth of the Web, The Purpose of the Web, The Web Concepts, The Web Site Generations, Classifying the Web Sites, Programming Technologies, ASP Principles, Web Programming with ASP ,Web based Applications.

# References:

- 1. World Wide Web Consortium (W3C) ,http://www.w3c.org
- 2. Tim Berners-Lee Web Page, http://www.w3.org/People/Berners-Lee
- 3. Weaving the Web ... "Book" ,http://www.w3.org/ People/Berners-Lee/Weaving/Overview.html
- 4. Web Site Engineering, http://www.geocities.com/website\_engineering/chapter01.htm

# 7- Machine Vision

Image Acquisition (Image representation, Image Processing, Image Analysis, Image Classification), Machine Vision Techniques (Elementary Image processing Functions, Monadic Point – by – point operators, Intensity histogram, Look-uptable (LUT), Dyadic, point- by – point ,Local operator (Neighborhood operation), Linear local operator, non-linear local operator, Edge Detections, N- tuple operators (templates), Gray Scale Corner Detection, Segmentation, Noncontextual technique –thredsholding, Contextual technique, Pixel Connectivity, Region Similarity, Region growing, The split and merge algorithm), Mathematical Morphology (Dilation and Erosion, Opening and Closing, Skeletonisation), Pattern Recognition (Pattern Recognition System Design, Feature Selection, Boolean Operators, Binary object features (object measurements), Size management,- Shape measurement, Location measurement, Pattern Classification, Template matching, Distance measure, Similarity measures, Optical character Recognition (OCR),Content Based Image Retrieval (CBIR)

## References:

- a. machin vision: theory, algorithms, practicalities, E. R. davies, 2004.
- b. computer imaging: Digital image analysis and processing, Scott E. Umbauugh, 2005.
- 3. Algorithms for image processing and computer vision, J. R. parker, 1996.

# Artificial Intelligence Branch



## 8- Project.

# Description for Research Project

Research project is an study proposed by teacher (supervisor) and developed by student (fourth class only), this study aim to train the student on it is specialization of scientific (the scientific branch in computer sciences).

## Time for Research Project

The Student given full academic year for accomplishes his study.

# Exam for Research Project

Research project will be evaluated by a supervisor and Committee of Experts.

# Format for Research Projects

Research projects are written up in standardized format. Be formal & objective in English language, & cite all sources. The format includes the following sections:

## **Title**

Title would normally include the major variables of student study. For example: "A protection system for an Internet site"

#### Abstract

Begin with a brief Abstract of the study, which summarizes the entire study into one paragraph. The reader should be able to tell from Abstract what theory and hypothesis were, who you studied and how, what your findings were, and what they meant for the theory.

## Introduction

The introduction includes a brief ( $\sim$ 2-3 page) review of current theory & research in the area of your topic. In presenting this material, paraphrase it into your own words, but always cite the source of the information. Referencing must be complete & correct, or you are plagiarizing, which is a serious academic offence. End with an introduction to your study, including your hypothesis.

#### Method

- 1. Materials/Instruments, Describe any instruments employed to measure the variables of your study. (e.g. questionnaires, tests, etc.)
- 2. Procedure, The Procedure section reviews exactly how you did your study, & should include enough detail that anyone could repeat your procedure. Include your methodology (e.g. whether you did an experiment, or observation, etc.); a review of how you carried out the study; & any data analysis that you did.

## Results

Include your results, summarized & presented in a way that is easy to follow & to understand. If possible, these results should be presented both in a table (which would include descriptive & inferential statistics) & in a written description of the results. The results section should not include conclusions or interpretations; these would be in the Discussion section.

# Discussion

Use the discussion to relate your results to the theory you described in the introduction. The "why" of your results are discussed here, & what they mean in terms of theory & research. Add a discussion of the limitations of your study.

# References

All references in the introduction are included in the reference section at the end of the research report, in alphabetical order.

# **Artificial Intelligence Branch**



# **Appendix**

Any information that is relevant to the study, but not needed within the body of the paper, should be included at the end of the report. These appendices would include further details of the research instructions, materials, results, psychological measures, etc., if needed. Your instructor may also wish you to attach the raw data of your project.

**Elective Subjects for Forth Year** 

المواضيع الاختيارية للمرحله الرابعة

No. of Units	Tutori al	No. of Lab. Hour	No. Of Theory hour	Subject	اسم المادة	Ü
3	1	2	2	<b>Intelligent Databases</b>	قواعد البيانات الذكية	1
2	1	-	2	Internet Architecture	معمارية الانترنيت	2
3	1	2	2	Advance Intelligent System	الانظمة الذكية المتقدمة	3



# المناهج الدراسية لفرع الأمنية

2017-2016

# University of Technology Computer Sciences Department Computer Security Branch

# 2017-2016



# First Year Syllabus

# منهج المرحلة الأولى

	المرحلة الاولى — الفصل الاول										
	رمز الدرس	عنوان الدرس ره			عدد الساعات في الاسبوع						
ت			Subject	النظري	العملي	المناقشة	الوحدات				
1	CSCL1101	برمجة مهيكلة 1	Structured Programming I	3	2	1	4				
2	CSCL1103	رياضيات 1	Mathematics I	2	1	1	2				
3	CSCL1105	هياكل متقطعة 1	Discrete Structures I	2	-	-	2				
4	CSCL1107	تركيب حاسوب	Computer Organization	2	-	1	2				
5	CSCL1109	مقدمة الى الاحصاء	Introduction to Statistics	2	1	1	2				
6	CSCS1101	مبادىء أمنية البيانات	Principles of Dara Security	2	-	-	2				
7	CSCL1111	لغة انكليزية 1	English Language 1	2	-	-	1				
		Total		15	2	4	15				

	المرحلة الاولى — الفصل الثاني											
	رمز الدرس	عنوان الدرس		عدد الساعات في الاسبوع								
ت	55-755		Subject	النظري	العملي	المناقشة	الوحدات					
1	CSCL1202	برمجة مهيكلة 2	Structured Programming II	3	2	1	4					
2	CSCL1204	رياضيات 2	Mathematics II	2	-	1	2					
3	CSCL1206	هياكل متقطعة 2	Discrete Structures II	2	-	-	2					
4	CSCL1208	تصميم منطقي	Logic Design	2	2	1	3					
5	CSCL1210	نظرية احتمالات	Probabilistic Theory	2	-	1	2					
6	CSCS1202	نظرية الارقام	Numbering Theory	2	-	-	2					
7	CSCS1203	تقنيات الترميز	Coding Theory	2	-	-	2					
		Total		15	4	4	17					

# **Computer Security Branch**



2017-2016

Total No. of Unit for first Course: (15)Units

Total No. of Unit for Second Course: (17)Units

Total No. of Unit for Year: (32) Units

Total No. of Unit for Specialist Courses: (6) Units

Second Year Syllabus

منهج المرحلة الثانية

No. of Units	Tutorial	No. of Lab. hour	No. Of Theor y hour	Subject	اسم المادة	Ü
3	1	2	2	Object Oriented programming	البرمجة الشيئية	1
3	1	2	2	Data Structures and Algorithms	هياكل البيانات والخوارزميات	2
3	1	2	2	Advance Mathematic and Numeric Analysis	الرياضيات المتقدمة والتحليل العددي	3
2	1	-	2	Information Theory	نظرية معلومات	4
3	1	2	2	Stream cipher and public Key Cryptography	التشفير الانسيابي والمفتاح العام	5
2	1	-	2	Number Theory	نظرية الارقام	6
2	1	-	2	Computation Theory	النظرية الاحتسابية	7
1	-	-	2	Human rights and Democracy	حقوق الانسان وديمقراطية	8
19	7	8	16			

Total No. of Unit for One Semester: (19)Units

Total No. of Unit for Year: (38) Units

مجموعة الوحدات للفصل الدراسي الواحد: (19) وحدة مجموعة الوحدات لسنة دراسية: (38) وحدة

# **Computer Security Branch**



# 2017-2016

Third Year Syllabus

الثالثة	المرحلة	منهج
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No. of Units	Tutorial	No. of Lab. hour	No. Of Theory hour	Subject	اسم المادة	Ü
3	-	2	2	Compilers	المترجمات	1
3	1	2	2	Databases	قواعد البيانات	
3	1	2	2	Computer Architecture and microprocessor	معمارية الحاسبة و المعالجة المايكروية	3
2	1	-	2	Secure software design	أمنية تصميم البرامجيات	4
3	1	2	2	Artificial Intelligent	الذكاء الاصطناعي	5
3	1	2	2	Block cipher Cryptography	التشفير الكتلي	6
3	1	2	2	Computer Network s	شبكات الحاسوب	7
3	1	2	2	multimedia	تعدد الوسائط	8
23	7	14	16			

Total No. of Unit for One Semester: (23)Units

Total No. of Unit for Year: (46) Units

مجموعة الوحدات للفصل الدراسي الواحد: (23) وحدة مجموعة الوحدات لسنة دراسية: (46) وحدة

Forth Year Syllabus

منهج المرحلة الرابعة

No. of Units	Tutorial	No. of Lab. hour	No. Of Theory hour	Subject	اسم المادة	ت
3	1	2	2	Intelligent Systems	أنظمة ذكية	1
2	1	-	2	Mobile and network Security	امنية الموبابيل والشبكات	2
2	1	-	2	Cryptanalysis	تحليل شفرة	3
3	1	2	2	Secure Operating System	نظم التشغيل الامنة	4
2	1	ı	2	Advance Cryptography	تشفير متقدم	5
3	1	2	2	Web Programming	برمجة مواقع	6
2	1	ı	2	Information Hiding	أخفاء المعلومات	7
3	-	4	1	Project	المشروع	8
20	7	10	15			

Total No. of Unit for Year: (40) Units

مجموعة الوحدات للفصل الدراسي الواحد: (20) وحدة (20) Total No. of Unit for One Semester: (20) المجموعة الوحدات الفصل الدراسي الواحد: (20) وحدة مجموعة الوحدات لسنة در اسية: (40) وحدة